

4th-6th December 2020 Hosted by



and
Australian International O'pen Skiff Association





SAILING INSTRUCTIONS



1. RULES

- 1.1 **Sails** Sailors may use sails supplied by O'pen Skiff Inc. (Monofilm or Dacron, 4.5 or 3.8 m²) but only one sail may be used during the regatta.
- 1.2 Equipment substitution is not permitted unless damaged and prior approval has been sought from the race committee.

1.3 **Gold Fleet**

- 1.4 The regatta will be governed by World Sailing Racing Rules of Sailing 2017 2020.
- 1.5 The Australian Sailing Regulations Part 2 (for off the beach boats) shall apply.
- 1.6 Gold Fleet competitors to compete with 4.5 m2 sail.

1.7 Silver Fleet

- 1.8 Silver fleet offers sailors new to sailing Open Skiffs, fleet racing and State Titles the opportunity to compete with sailors with similiar abilities. The prizes are to encourage and reward new talent. The ultimate objective is to move sailors into Gold Fleet once they demonstrate competant skills and experience.
- 1.9 The regatta will be governed by World Sailing Introdutory Rules for Racing Attachment 2.
- 1.10 Silver Fleet competitors will also be subject to World Sailing Racing Rules of Sailing 2017 2020, Rules 26, 29 and 32.
- 1.11 Silver fleet boats will be required to tie a pink ribbon to the peak of their sail. This ribbon will be supplied by the Organizing Authority at registration.
- 1.12 The race committee may review the entrant eligibility to for silver fleet based on their sailing history and experience.

1.13 Slalom Challenge

1.14 The rules for this event are set-out in Attachment 3. It is a fun event and does not count as part of the O'pen Skiff Championships.

1.15 Rules Education

- 1.16 The race committee may host session(s) on sailing rules prior to the racing with attendance by all sailors competing in the event.
- 1.17 Sailors are encouraged to ask questions of the race committee about the rules and running of the event.

2. NOTICES TO COMPETITORS

2.1 Notices to competitors will be posted on the noticeboard outside the PDSC Club House.

3. CHANGES TO SAILING INSTRUCTIONS

3.1 Any change to the Sailing Instructions ashore will be posted before 0800hrs on the day it will take effect, except that any change to the schedule of races will be posted by 1600hrs on the day before it will take effect.

4. SIGNALS MADE ASHORE

- 4.1 Signals made ashore will be displayed from the flagstaff on the PDSC.
- 4.2 When flag "AP" is displayed ashore, "1 minute" is replaced by not less than 20 minutes in Race Signal AP.

5. ELIGIBILITY AND ENTRY

- 5.1 The World Sailing Eligibility code will apply.
- 5.2 All sailors must be financial members of a yacht club affiliated with Yachting Australia Inc.
- 5.3 Gold Fleet- Age Divisions:
 - U13 Division: (under 13 as at Dec 5th 2020)
 - Open Division: (under 17 as at Dec 5th 2020)



6. SCHEDULE OR EVENTS

Date	Time	Event
Friday	16:00	Registration Open
4th December	16:00	Delivery of boats
	18:00	Slalom Event – Avengers Endgame
	18:30	Sausage Sizzle & Bar – Parents & Friends welcome
Saturday	07:30	Registrations Open
5th December	08:00	Volunteers Briefing
	08:30	Welcome and Competitors Briefing
	09:00	Racing Session 1
	12:30 – 13:30	Lunch
	14:00	Racing Session 2
	16:30	Freestyle Rally and Parents Races
	Evening	No Plans
Sunday	08:30	Sailors Briefing
6th December	09:00	Racing Session 3
	12:30 - 13:30	Lunch
	14:00	Racing Session 4 (Optional)
	ASAP after sailing	Hamburgers / Bar / Prize Giving

Notes.

- 1. It is intended to complete 8 races.
- 2. No warning signal will be made after 15:00 hrs on Sunday 6th December.
- 3. Races will conclude earlier on Sunday with the Sunday afternoon session (in reserve) if earlier races have been delayed due to calm weather.
- 4. Other PDSC fleets and RPYC will be sharing the river on Sat.6th Dec. The race course and timing shall be set to minimise disruption.

7. SIGNING ON / OFF

- 7.1 All skippers shall sign on, upon the sheets provided prior to going afloat for racing in any session.
- 7.2 All skippers shall sign off within one hour of the finishing time of the last boat in its last race or the time the race committee signals "no more racing today", whichever is later.
- 7.3 Boats failing to comply with Clauses 6.1 and 6.2 shall be scored a 5 point penalty in the race held closest to the infringement without a hearing. This changes A4.

8. CLASS FLAGS

- 8.1 Gold fleet: O'pen Skiff symbol on a white background.
- 8.2 Silver Fleet: O'pen Skiff symbol on a pink background.
- 8.3 Silver fleet competitors will be required to attach a ribbon to the peak of their sail. This ribbon will be issued at registration.

9. RACING AREA

9.1 Racing will be conducted on the Swan River adjacent to Perth Dinghy Sailing Club.



10. COURSES

- 10.1 Course shall be Windward, Leeward, Triangle configuration, in accordance with Attachment 1
- 10.2 A course flag will be displayed on the committee boat, no later than the warning signal.
- 10.3 The diagrams on Attachment 1 show the course, the order in which the marks are to be passed and the side on which each mark is to be left.

11. MARKS

11.1 Marks 1, 2, 3 and 4 will be orange inflatable cylindrical buoys. Mark 1a is white.

12. THE START

- 12.1 Races will be started using RRS 26.
- The starting line will be between the staff displaying an orange flag on the race committee vessel at the starboard end and a buoy carrying an orange flag at the port end.
- To alert boats that a sequence of races will begin soon, an orange flag will be displayed on the race committee vessel with one sound at least five minutes before a warning signal will be displayed.
- 12.4 A boat starting later than 4 minutes after her starting signal will be scored as "did not start". This changes rule A4.
- 12.5 If flag U has been displayed as the preparatory signal, no part of a boats hull, crew, or equipment shall be in the triangle between formed by the ends of the starting line and the first mark during the last minute before her starting signal. If a boat breaks this rule, and is identified, she shall be disqualified without a hearing, but not if the race is restarted or re-sailed. This changes rule 26. The scoring abbreviation for a U flag penalty is "UFD". This changes rule 30 and A11. RRS 29.1 does not apply if U flag is used as a preparatory signal.

13. THE FINISH

The finishing line will be between a staff displaying a blue flag on a race committee vessel at the port end, and a buoy at the starboard end.

14. PENALTIES

- Rules 44.1 and 44.2 are changed so that only one turn, including one tack and one gybe, is required.
- 14.2 A boat that has taken a penalty or retired under rule 31 or 44.1 shall notify the race office within the protest time.

15. TIME LIMIT

- All Gold Fleet boats failing to finish within 15 minutes after the first boat in their class sails the course and finishes will be scored points according to Appendix A4.2
- 15.2 Silver Fleet boats may have their race terminated at any time by the Race Officer. Boats will be awarded finishing positions equal to their position in the fleet at the time the race is terminated. This changes rule 28.1 and A4.1.
- 15.3 The target time for each race is 40 minutes, and the time limit is 60 minutes for the first boats in Gold and Silver fleets.



16. PROTESTS AND REDRESS

- Protest forms are available at the race office. Protests and requests for redress shall be delivered to the race office within one hour of the finishing time of the last boat in its last race of the session, or the time the race committee signals "no more racing today", whichever is the later. This changes rule 63.1.
- Notices of protests by the race committee shall be posted on the notice board within the protest time limit to inform boats under rule 61.1 (b).
- An arbitration hearing will be conducted for all protests lodged in accordance with rule 61 which allege an infringement of a rule of part 2, part 4, or rule 31. Such hearings will be held subsequent to the protest being lodged, and prior to the protest hearing.
- The race committee may provide on water judges for the purposes of identifying rule infringments and signalling the requirement for a penalty.

17. SCORING

- 17.1 The Low Point Scoring system of RRS Appendix A will apply.
- 17.2 One race is required to be completed to constitute a series.
- 17.3 When fewer than five races have been completed, a boat's series score will be the total of her race scores.
- 17.4 When five, six or seven races have been completed, a boat's series score will be the total of her series scores excluding her worst score.
- 17.5 When eight or more races have been completed, a boat's series score will be the total of her series scores excluding the worst two scores.

18. SAFETY REGULATIONS

A boat that retires from a race is requested to notify a support boat upon leaving the course area and sign off as soon as practicable after returning to PDSC.

19. SUPPORT BOATS

- 19.1 Once the Preparatory Signal is displayed, all private spectator and coach boats shall keep clear and 50 meters outside the course area and to leeward of all competitors when racing. The course area is defined as the area a boat is likely to sail in.
- Any official or race committee support boat providing assistance to a Silver Fleet competitor shall keep clear of other competitors where possible and shall be considered part of the boat under rule 23 when assisting a boat capsized or not in control. Rule 41 will not apply to a Silver fleet competitor where they receive outside help from a race committee support boat and may continue to race without penalty.

20. RADIO COMMUNICATION

20.1 Except in an emergency, a boat shall neither make radio transmissions while racing nor receive radio communications not available to all boats. This restriction also applies to mobile telephones.

21. PRIZES

Prizes will be awarded as follows for the overall results:

Gold Fleet:

Open: 1^{st} , 2^{nd} , 3^{rd} U13: 1^{st} , 2^{nd} , 3^{rd}

Silver Fleet:

Overall: 1st, 2nd, 3rd

Best New Sailor to the State Titles



22. DISCLAIMER OF LIABILITY

Competitors participate in the regatta entirely at their own risk. See rule 4, Decision to Race. The organizing authority will not accept any liability for material damage or personal injury or death sustained in conjunction with or prior to, during, or after the regatta.

23. INSURANCE

Each participating boat shall be insured with valid third-party liability insurance with a minimum cover of \$AUD10 million per event or the equivalent. All competitors that complete the entry process are deemed to have made a declaration that they hold such cover.

24. RIGHTS TO USE NAME AND LIKENESS

In participating, a competitor automatically grants to the Organising Authorities, the Coordinating Authorities and the sponsors, the right in perpetuity, to make, use and show, from time to time and at their discretion, any motion pictures, still pictures and live, taped or filmed television and other reproductions of him/her during the period of the competition in which the competitor participates and in, and all material related to the said event without compensation.

17. FURTHER INFORMATION

For general enquiries and communications please contact:

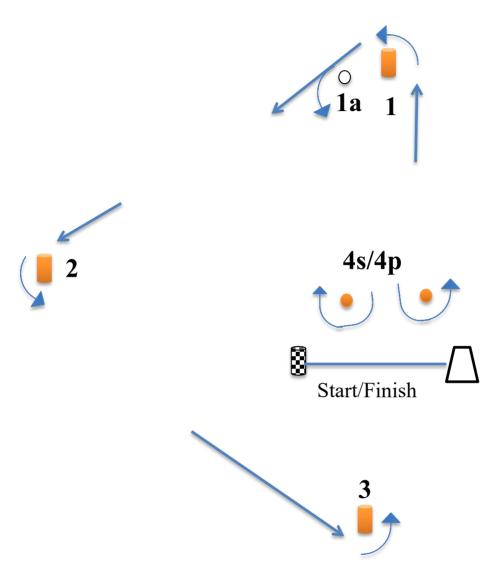
Duncan Cameron (WA State Representative) 0452 638 890 duncancameron88@gmail.com

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Attachment 1 - Sailing Course





O'pen Skiff Gold: Start-1-1a- 4s/4p-1-1a-2-3-Finish

O'pen Skiff Silver: Start-1-1a- 2-3-Finish

COURSE 2

O'pen Skiff Open: Start-1-1a- 4s/4p-1-1a-4s/4p-1-1a-2-3-Finish

O'pen Skiff Silver: Start-1-1a- 4s/4p-1-1a-2-3-Finish

COURSE 3

O'pen Skiff Gold: Start-1-1a- 4s/4p-1-1a-4s/4p-1-1a-4s/4p-1-1a-2-3-Finish

O'pen Skiff Silver: Start-1-1a- 4s/4p-1-1a-4s/4p-1-1a-2-3-Finish



Attachment: 2 - Racing Rules



Introductory Rules for Racing

Version 1.01 - February 2008

Some Explanations

Windward and Leeward: The leeward side of your boat is the side where your mainsail lies. The windward side is the other side.

Port and Starboard tack: You are on port or starboard tack according to your windward side.

Advisor: A person appointed by the race organizers to assist competitors in understanding the rules and, when appropriate, to penalize a boat.

Basic Rules

- You must comply with the principles of good sportsmanship.
- You must try not to collide with another boat.

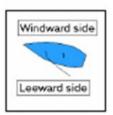
Rules When Boats Meet

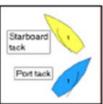
- When you and the other boat are on opposite tacks, if you are on port tack you must avoid the boat on starboard tack.
- When you and the other boat are on the same tack, you must avoid the other boat
 - (a) if she is in front of you, or
 - (b) if she is on your leeward side.
- After starting, when you and the other boat approach a
 mark or an object that both boats need to avoid, and the
 other boat is between you and the mark or other object,
 you must give her sufficient space to pass it safely on the
 same side. However, when the boats are on opposite
 tacks at a windward mark, this rule does not apply.
- When the other boat is required to avoid you, if you change course, you must give the other boat an adequate opportunity to avoid you.

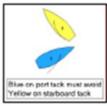
Other Rules

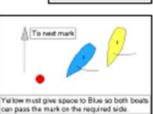
- At the starting signal you must be behind the starting line.
- 8. After the starting signal, you must sail the course described by the race organizers.
- You must not touch a mark of the course that is a committee vessel.
- 10. If you think you or another boat has broken a rule or if you are unclear about the rules at any time during the race, you must describe the incident to the advisor after the race. The advisor may then add two points to the score of any boat that has broken a rule. If the offence is serious, the advisor may add extra points to the boat's score.













Attachment: 3



SLALOM CHALLENGE

Sailing Instructions: (Rules may be adapted at the event)

- 1. Enter and pick an Avenger you want to be (Thor, Hulk, Spiderman, Black Widow etc.)
- 2. 4 Boats to be used rigged on beach (shared boats).
- 3. Boats identified by a colour flag on mast.
- 4. 4 boats in each heat. Boats allocated randomly by Race Committee.
- 5. Start / Finish close to beach. 2 laps as shown with the finish close to the clubhouse.
- 6. Marshall Boat moves from start, around the race and to the finish.
- 7. 2 min countdown air horn 2min (**) / 1 min (*) / Go (long)
- 8. Commentary with PA system, tunes and feedback from Marshall.
- 9. Extra points may be award for collecting crystals.
- 10. Excessive pumping may be penalised.
- 11. Top two places through to another round. (Races approx. 10 minutes)
- 12. Sailing rules apply port & starboard / buoy room / on water Marshall in the field.
- 13. Marshall boat raises a flag with the boats colour for penalty 1 turn
- 14. Final race determines the result.

Start - 1 - 2 - 3 - Start (Gate) - 1 - 2 - 3 - 4 - Finish

